

IO7 – MOOC for Teachers

Self-directed Learning Resource 2

Topic:	Copyrights and Licenses
Title:	Common Sense Digital Compass Game with Hack-a-wrong on Creator's Rights
Time:	It will take you around 10 minutes to read though the Quick Start Guide and approx. 45 minutes to implement the lesson. Extra time required to explore the app on line version or downloading the mobile version
Type of Resource:	Educator Guide and Tools and free App
Content of thesource	Digital Compass can be used as a stand-alone way to onboard students to digital citizenship or for a blended learning approach with a suggested teacher-facilitated lesson tools and resources Award winning Common Sense Education relied on current game design research to help aligned their ideas with the developmental needs of children in grades 6-9. Digital Compass is available on the web, Edmodo, Android mobile and tablet app via Google Play for Education as well as iTunes for the iOS mobile and tablet app. The web version will require Internet access, but once downloaded, the app versions do not need a connection to the Internet. Digital Compass Game "Hack-a-wrong" on Creator's Rights is one of 8 Digital Citizenship lessons to choose from to play with interactive story, an aligned mini-game, and suggested extension activities.



Link to resources	https://d1e2bohyu2u2w9.cloudfront.net/education/sites/default/files/ product-docs/quick_start_guide_092415.pdf
	https://d1e2bohyu2u2w9.cloudfront.net/education/sites/default/files/ product-docs/educator_guide_093015.pdf
	https://www.digitalcompass.org/game/index.html

